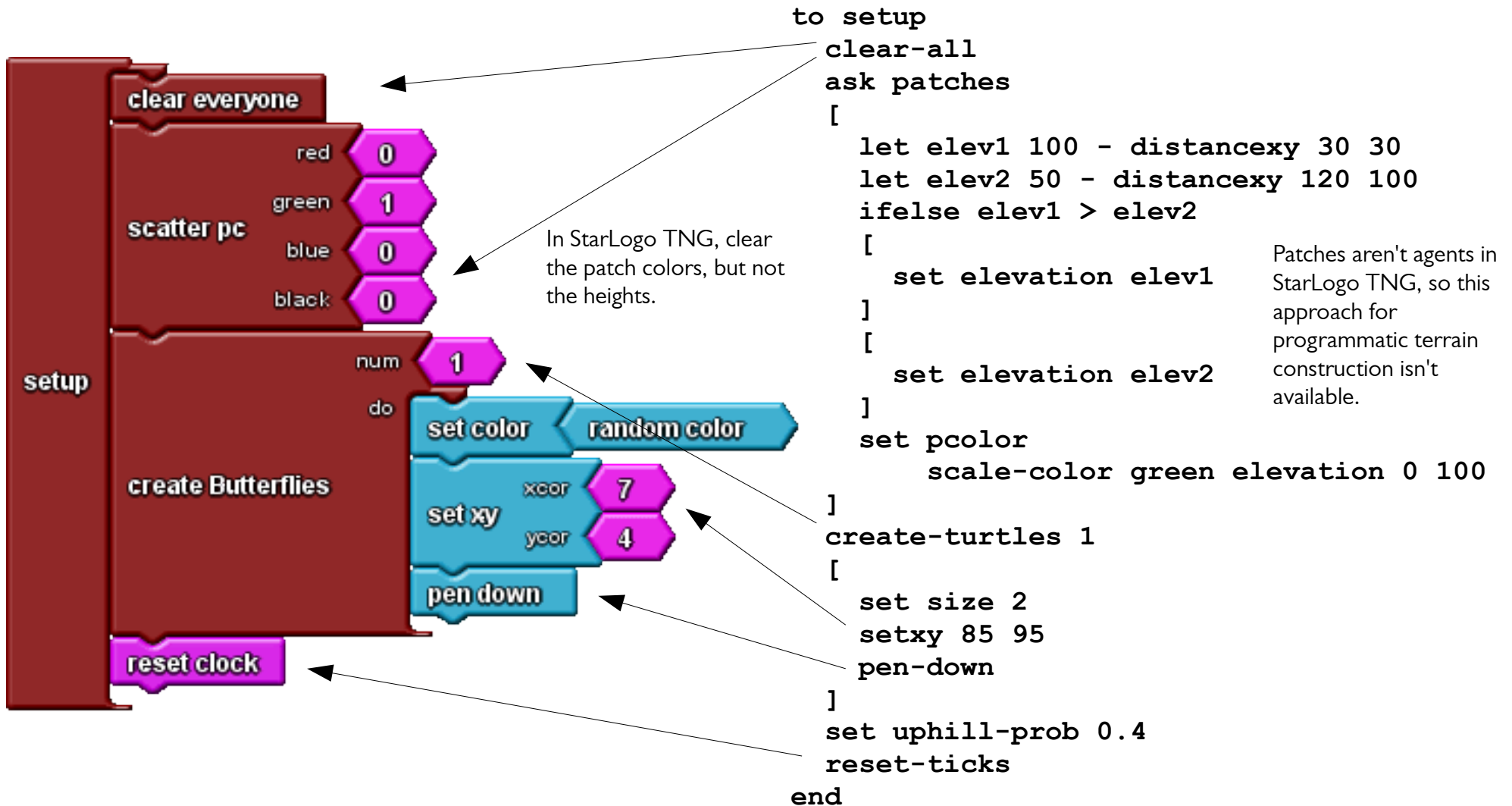


NetLogo and StarLogo TNG:
Side-by-Side Code Excerpts
(Using Railsback & Grimm Butterfly Model)

Nick Bennett
Supercomputing Challenge STI 2012

Setup



Go



```
to go
  if ticks >= 1000
  [
    stop
  ]
  ask turtles
  [
    move
  ]
  tick
end
```

Stop conditions that “pop out” a forever button aren't supported in StarLogo TNG.

StarLogo TNG automatically advances the clock in all **setup**, **forever**, **run**, and **run once** blocks.

Move

